

# EYF5 & K51

Knowledge Organisers

Summer Term 2 2023

#### Maths

Spatial awareness/positional language Counting patterns 10-20 and beyond Addition from counting on Subtraction from counting back Length, height and distance Weight and capacity Sharing Problem solving and reasoning

# Physical Development

Negotiate space and obstacles safely, with consideration for themselves and others.
Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

# Expressive Art and Design

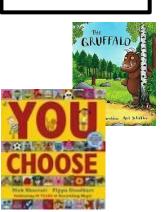
Sing songs linked to journeys. Make a mode of transport in the creative area.

### Literacy

Planning a journey Character description Write a postcard



EYFS Summer 2 2023 Let's Go On A Journey



#### Understanding the World

Discuss different cultures shared within Park Grove. Talk about the life of Amelia Earhart. Observational drawings of the world around them.

#### **PSED**

Transition to new classes
Be confident to try new activities and show independence, resilience and perseverance in the face of challenge.

# Communication and Language

Vocabulary: journey, holiday, transport, voyage, travel, vehicle

Invasion games Practising skills for Sports Day.	Discussing different cultures shared within Park Grove.	Patterns PG	Complete the final weather observation for summer.  Look at the results from the weather collection over the year.  Draw simple conclusions about how weather and
Music		Year 1 Summer 2 2023 Let's Go On A Journey  The Shall Sad the Whate	temperature change between the four seasons.
Singing songs linked to journeys			PSHE
Geography			What money is, things we need vs things we want. Where money comes from, looking after money How money plays an important part in people's lives Strengths and interests – jobs in the community How to stay safe in different environments Exploring change and transitioning to new classes
Using world maps and atlases to locate and name the seven continents and five oceans			
Use simple compass directions and directional language when using maps			DT
Computing			Design a moving model with a slider. Evaluate their moving model.
Write a simple program (which follows precise instructions)		Key Texts: The Snail and the Whale, Journey	History
			Explore events, look at pictures and ask questions about the past. Talk, write and draw about significant historical people- Emilia Earhart

Science

Art

RE

PE

Singing songs linked to journeys
Geography
Using world maps and atlases to locate and name the seven continents, five oceans and identify the United Kingdom and its countries and surrounding seas.
Use simple compass directions and directional language when using maps to describe the location of features or a map
Computing
Use logical reasoning to predict the behaviour of a simple program.  Debug a simple program.

RE

Discussing different

Park Grove.

cultures shared within

PE

Invasion games

Sports Day.

Music

Practising skills for

Art

Patterns

Summer 2 2023 Let's Go On A Journey

Year 2



Complete the final weather observation for summer. Look at the results from the weather collection over the year. Make observations and describe weather associated with the seasons and how the day length varies. Draw conclusions about how weather and temperature change between the four seasons. Talk about how we made the test fair.

#### **PSHE**

Science

What money is, things we need vs things we want. Where money comes from, looking after money How money plays an important part in people's lives Strengths and interests - jobs in the community How to stay safe in different environments Exploring change and transitioning to new classes

#### DT

Design and make a moving model with wheels and axles.. Evaluate their moving model.

# History

Key Texts: The Snail and the Use a wide range of information to communicate ideas and Whale, Journey answer questions about significant historical people from the past, including the use of ICT - Emilia Earhart