



# KS2

Knowledge Organisers

Autumn Term 2023

## Geography

- Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.

## History

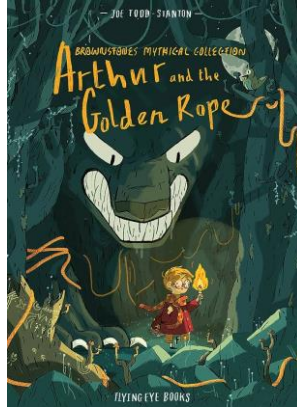
- Sequence dates and information from several historical periods on a timeline.
- Identify and discuss different viewpoints in a range of historical materials.
- Make choices about the best ways to present historical accounts and information.
- Devise or respond to historically valid questions.

## French

- Learning new greetings
- Identify the numbers 1 - 20
- Be able to say their name, age and colours.



Year 3



Initial Text:  
Arthur and the  
Golden Rope

## PE

### Hockey.

- Introduce, develop and combine dribbling, passing, shooting and keeping control

### Health Related Exercise

- Recognise and describe the effects of exercise on the body.
- Know the importance of strength and flexibility for physical activity.

## Music

- Keep in time with a steady pulse when chanting, singing or moving.
- Play and perform in solo and ensemble contexts, using their voices and playing musical instruments.

## PSHE

- Understanding what makes a family.
- Recognising personal boundaries; safely responding to others; the impact of hurtful behaviour (consent).
- Recognising respectful behaviour (exploring bullying).

## DT

- To understand and use mechanical systems in their products.
- To choose appropriate materials to make my product and join materials.
- To be able to draw/sketch my ideas and then identify the strengths and weaknesses of my design ideas.

## Computing

- Understand how to use safely, respectfully and responsibly.
- Understand that there are a range of ways to report concerns online about content and contact.



Year 3



## RE

- Understanding why people pray? (Hindus, Muslims, Christians)

## Science

- Compare and group materials together, according to whether they are solids, liquids or gases
- Observe that some materials change state when they are heated or cooled
- Identify the water cycle process
- Compare how things move on different surfaces.
- Notice that some forces need contact between two objects, but magnetic forces can act at a distance.
- Observe how magnets attract or repel each other and attract some materials and not others .
- Recognise magnetic materials.
- Describe magnets as having two poles.

## Art

- Learn about great artists, architects and designers in history.
- Use knowledge from the colour wheel.
- Explore how materials can be used to create weaving, which combines different colours, patterns and decorative techniques.

## Geography

- Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.

## History

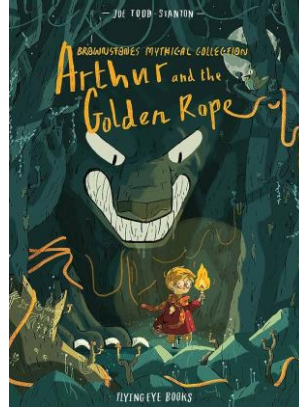
- Sequence significant dates on historical timelines.
- Identify bias in primary and secondary sources.
- Interpret a primary source and understand how the context in which it was written influences the writer's viewpoint.
- Present a thoughtful selection of relevant information.
- Construct a profile of a significant leader.

## French

- Learning new greetings
- Identify the numbers 1 - 20
- Be able to say their name, age and colours



Year 4



Initial Text:  
Arthur and the  
Golden Rope

## PE

Hockey.

- Apply hockey skills in game situations in different positions
- Increase power and strength in passes over distance.

Health Related Exercise

- Understand reasons for warming up and cooling down.
- Explain safety principles for exercise.

## Music

- Play and perform in solo and in ensembles using voices and instruments.
- Keep a steady pulse when singing, chanting

## PSHE

- Positive friendships, including online (consent).
- Responding to hurtful behaviour; managing confidentiality; recognising risks online.
- Respecting differences and similarities.

## DT

- Create leavers, linkages, hinges and pivots to create a pop up book,
- Use appropriate materials to create an appealing project.
- Develop an idea in depth and evaluate product after completion

## Art

- Learn about various artist, architects and designers in history.
- Explore colour theory to create weaving patterns for decorative effect.



## Year 4



## RE

- Understand why some people think God exists.
- Understand why people pray.

## Science

- Compare and group materials together, according to whether they are solids, liquids or gases
- Observe that some materials change state when they are heated or cooled
- Identify the water cycle process
- Compare how things move on different surfaces.
- Notice that some forces need contact between two objects, but magnetic forces can act at a distance.
- Observe how magnets attract or repel each other and attract some materials and not others .
- Recognise magnetic materials.
- Describe magnets as having two poles.

## Computing

- Understand what is acceptable and unacceptable behaviour online.
- Understand what scams, spams and hackers are and the corresponding dangers.

## Geography

- Use maps, atlases globes (digitally and physically) to locate countries and features

## History

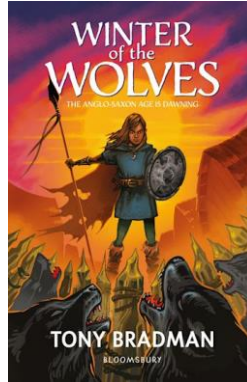
- Chronological order and timelines.
- Reasons behind different accounts of history.
- The Viking and Anglo-Saxon power struggle of England.
- Similarities and differences between people, events and artefacts.

## French

- Recapping key phrases/vocabulary
- Understand a short story containing familiar vocabulary.
- Va Ten Grand Monstre Vert - design own mythical creature using adjective agreement



Year 5



Key Text: Winter of the Wolves

## PE

Hockey.

- Apply hockey skills in game situations in different positions
- Increase power and strength in passes over distance.

Health Related Exercise

- Understand reasons for warming up and cooling down.
- Explain safety principles for exercise.

## Music

- Play and perform in solo and in ensembles using voices and instruments.
- Improve and compose music

## PSHE

- Managing friendships and peer influence
- Physical contact and feeling safe
- Recognising prejudice and discrimination and responding respectfully.

## DT

- Create leavers, linkages, hinges and pivots to create a pop up book,
- Use appropriate materials to create an appealing project.
- Develop an idea in depth and evaluate product after completion

## RE

- What would Jesus do?
- Why do some people think God exists?



# Year 5



## Science

- Recognise that living things have changed over time.
- Recognise that living things produce offspring of the same kind.
- Identify how animals and plants adapt.

## Art

- Learn about various artist, architects and designers in history.
- Explore colour theory to create weaving patterns for decorative effect/

## Computing

- Understand digital footprints and the impact
- Understand and create algorithms.

## Geography

- Use maps, atlases globes (digitally and physically) to locate countries and features

## History

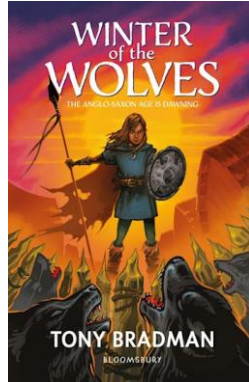
- Reasons behind different accounts of history and interpretations
- The Viking and Anglo-Saxon power struggle of England.
- Similarities and differences between people, events and artefacts.

## French

- Recapping key phrases/vocabulary
- Understand a short story containing familiar vocabulary.
- Va Ten Grand Monstre Vert - design own mythical creature using adjective agreement



## Year 6



## Key Text: Winter of the Wolves

## PE

### Hockey.

- Implement a range of attack and defend strategies.
- Recognise and evaluate player performances.

### Health Related Exercise

- Understand importance of warm-ups and cool-downs for safety.
- Understand health benefits of exercise.

## Music

- Play and perform in solo and in ensembles using voices and instruments.
- Improve and compose music using the dimensions of music.



## PSHE

- Attraction to others; romantic relationships; civil partnerships and marriage.
- Pressure and consent in different situations
- Respecting other points of view.

## DT

- Create leavers, linkages, hinges and pivots to create a pop up book
- Use appropriate materials to create an appealing project.
- Develop an idea in depth and evaluate product after completion

## RE

- Why do some people think God exists?
- What would Jesus do?



# Year 6



## Science

- Recognise that living things have changed over time.
- Recognise that living things produce offspring of the same kind.
- Identify how animals and plants adapt.

## Art

- Learn about various artist, architects and designers in history.
- Explore colour theory to create weaving patterns for decorative effect.

## Computing

- Understand plagiarism and copyright. and the impact
- Digital citizenship and the influence and impact on the world.

## Geography

- Use maps, atlases globes (digitally and physically) to locate countries and features

## History

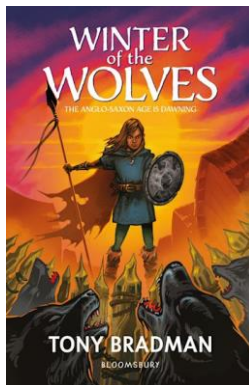
- Chronological order and timelines.
- Reasons behind different accounts of history.
- The Viking and Anglo-Saxon power struggle of England.
- Similarities and differences between people, events and artefacts.

## French

- Recapping key phrases/vocabulary
- Understand a short story containing familiar vocabulary.
- Va Ten Grand Monstre Vert - design own mythical creature using adjective agreement



## Indigo Year 4



## Key Text: Winter of the Wolves

## PE

### Hockey.

- Apply basic hockey skills
- Understand basic rules of hockey and develop tactics

### Health Related Exercise

- Understand reasons for warming up and cooling down.
- Explain safety principles for exercise.

## Music

- Play and perform in solo and in ensembles using voices and instruments.
- Keep a steady pulse when singing, chanting



## Indigo Year 4

### PSHE

- Positive friendships and consent including online
- Recognising risk and hurtful behaviour
- Respecting differences and similarities

### DT

- Create leavers, linkages, hinges and pivots to create a pop up book
- Use appropriate materials to create an appealing project.
- Develop an idea in depth and evaluate product after completion



### RE

- Why do some people think God exists?
- Why do people pray?

### Science

- Recognise that living things have changed over time.
- Recognise that living things produce offspring of the same kind.
- Identify how animals and plants adapt.

### Art

- Learn about various artist, architects and designers in history.
- Explore colour theory to create weaving patterns for decorative effect/

### Computing

- Understand what is acceptable and unacceptable behaviour online
- Understand what scams and hackers are and their danger

## Geography

- Use maps, atlases globes (digitally and physically) to locate countries and features

## History

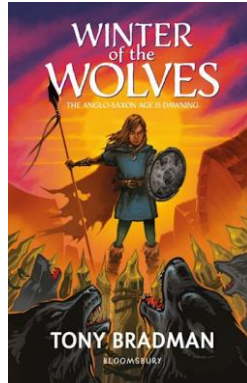
- Chronological order and timelines.
- Reasons behind different accounts of history.
- The Viking and Anglo-Saxon power struggle of England.
- Similarities and differences between people, events and artefacts.

## French

- Recapping key phrases/vocabulary
- Understand a short story containing familiar vocabulary.
- Va Ten Grand Monstre Vert - design own mythical creature using adjective agreement



## Indigo Year 5



## Key Text: Winter of the Wolves

## PE

### Hockey.

- Apply hockey skills in game situations in different positions
- Increase power and strength in passes over distance.

### Health Related Exercise

- Understand reasons for warming up and cooling down.
- Explain safety principles for exercise.

## Music

- Play and perform in solo and in ensembles using voices and instruments.
- Improve and compose music



## PSHE

- Managing friendships and peer influence
- Physical contact and feeling safe
- recognising prejudice and discrimination and responding respectfully.

## DT

- Create leavers, linkages, hinges and pivots to create a pop up book,
- Use appropriate materials to create an appealing project.
- Develop an idea in depth and evaluate product after completion

## RE

- Why do some people think God exists?
- Why do people pray?

# Indigo Year 5



## Computing

- Understand digital footprints and the impact
- Understand and create algorithms.

## Science

- Compare and group materials together, according to whether they are solids, liquids or gases
- Observe that some materials change state when they are heated or cooled
- Identify the water cycle process
- Compare how things move on different surfaces.
- Notice that some forces need contact between two objects, but magnetic forces can act at a distance.
- Observe how magnets attract or repel each other and attract some materials and not others .
- Recognise magnetic materials.
- Describe magnets as having two poles.

## Art

- Learn about various artist, architects and designers in history.
- Explore colour theory to create weaving patterns for decorative effect/