



Knowledge Organisers

<u>Summer - 2025</u>

Come fly with me!

Topic Ignition: Drama Workshops

Topic Celebration: Whole school adventure

Geography

To be able to use world maps, atlases and globes to identify continents and oceans.

To be able to understand geographical similarities and differences between the UK and Indonesian rainforests.



Year 1 Summer

Science

To be able to name and identify the animal classifications (mammals, insects, fish, birds, amphibians and reptiles)
To be able to know the difference between living, dead or never alive.

To explore animal habitats and why certain animals adapt to their habitats.

History

To learn about transport and compare how they have changed throughout history.

Music

To be able to listen to music from around the world and appraise it by exploring the instruments, culture and musical elements such as rhythm and timbre.

PE

To develop throwing, running and jumping skills to help when completing athletic events.

Come Fly with Mel



Key Text: There's a Rang-tan in my bedroom by James Sellick

Computing

To be able to understand what algorithms are and be able to create simple programmes.

Art

To be able to explore texture through the art of Eric Carle.

PSHE/RE

To learn about different sacred stories from the Bible, Qu'ran and Torah.

Geography

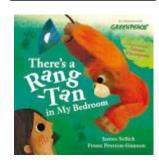
To be able to use world maps, atlases and globes to identify continents and oceans.

To be able to understand geographical similarities and differences between the UK and Indonesian rainforests.



Year 2 Summer

Come Fly With Mel



Key Text: There's a Rang-tan in my bedroom by James Sellick

Science

To be able to name and identify the animal classifications (mammals, insects, fish, birds, amphibians and reptiles)
To be able to know the difference between living, dead or never alive.

To explore animal habitats and why certain animals adapt to their habitats.

To be able and draw a food chain for a number of different animals.

Computing

To be able to understand what algorithms are and be able to create simple programmes.

Art

To be able to explore texture through the art of Eric Carle.

PSHE/RE

To learn about different sacred stories from the Bible, Qu'ran and Torah. To be able to make links between the stories from different religions.

History

To learn about transport and compare how they have changed throughout history.

Music

To be able to listen to music from around the world and appraise it by exploring the instruments, culture and musical elements such as rhythm and timbre.

PE

To develop throwing, running and jumping skills to help when completing athletic events.